

MONTHLY REPORT

7-9 MONTHS



Name of Child: _____ Age: _____
 Caseworker: _____ County: _____ For Month, Year _____

The items listed in the column on the right below represent things a child of NINE MONTHS of age should be doing. Mark the box next to the item in any of the columns if it represents something that is true of your child at this time, regardless of their chronological age.

3-4 months	5-6 months	7-9 months
Social/Emotional		
<input type="checkbox"/> Smiles spontaneously, especially at people <input type="checkbox"/> Likes to play with people and might cry when playing stops <input type="checkbox"/> Copies some movements and facial expressions, like smiling or frowning	<input type="checkbox"/> Knows familiar faces and begins to know if someone is a stranger <input type="checkbox"/> Likes to play with others, especially parents <input type="checkbox"/> Responds to other people's emotions and often seems happy <input type="checkbox"/> Likes to look at self in a mirror	<input type="checkbox"/> May be afraid of strangers <input type="checkbox"/> May be clingy with familiar adults <input type="checkbox"/> Has favorite toys
Language/Communication		
<input type="checkbox"/> Begins to babble <input type="checkbox"/> Babbles with expression and copies sounds he hears <input type="checkbox"/> Cries in different ways to show hunger, pain, or being tired	<input type="checkbox"/> Responds to sounds by making sounds <input type="checkbox"/> Strings vowels together when babbling ("ah," "eh," "oh") and likes taking turns with parent while making sounds <input type="checkbox"/> Responds to own name <input type="checkbox"/> Makes sounds to show joy and displeasure <input type="checkbox"/> Begins to say consonant sounds (jabbering with "m," "b")	<input type="checkbox"/> Understands "no" <input type="checkbox"/> Makes a lot of different sounds like "mamamama" and "bababababa" <input type="checkbox"/> Copies sounds and gestures of others <input type="checkbox"/> Uses fingers to point at things
Cognitive (learning, thinking, problem solving):		
<input type="checkbox"/> Lets you know if she is happy or sad <input type="checkbox"/> Responds to affection <input type="checkbox"/> Reaches for toy with one hand <input type="checkbox"/> Uses hands and eyes together, such as seeing a toy and reaching for it <input type="checkbox"/> Follows moving things with eyes from side to side <input type="checkbox"/> Watches faces closely <input type="checkbox"/> Recognizes familiar people and things at a distance	<input type="checkbox"/> Looks around at things nearby <input type="checkbox"/> Brings things to mouth <input type="checkbox"/> Shows curiosity about things and tries to get things that are out of reach <input type="checkbox"/> Begins to pass things from one hand to	<input type="checkbox"/> Watches the path of something as it falls <input type="checkbox"/> Looks for things he sees you hide <input type="checkbox"/> Plays peek-a-boo <input type="checkbox"/> Puts things in her mouth <input type="checkbox"/> Moves things smoothly from one hand to the other <input type="checkbox"/> Picks up things like cereal o's between thumb and index finger
Movement/Physical Development:		
<input type="checkbox"/> Holds head steady, unsupported <input type="checkbox"/> Pushes down on legs when feet are on a hard surface <input type="checkbox"/> May be able to roll over from tummy to back <input type="checkbox"/> Can hold a toy and shake it & swing at dangling toys <input type="checkbox"/> Brings hands to mouth <input type="checkbox"/> When lying on stomach, pushes up to elbows	<input type="checkbox"/> Rolls over in both directions (front to back, back to front) <input type="checkbox"/> Begins to sit without support <input type="checkbox"/> When standing, supports weight on legs and might bounce <input type="checkbox"/> Rocks back and forth, sometimes crawling backward before moving forward	<input type="checkbox"/> Stands, holding on <input type="checkbox"/> Can get into sitting position <input type="checkbox"/> Sits without support <input type="checkbox"/> Pulls to stand <input type="checkbox"/> Crawls

